

## Small Schools Athletics Federation (SSAF)

### Technical Guidelines

#### *U20 Badminton*

Revised December 3, 2009

#### ***General Rules***

- (1) All athletes must wear official school athletic uniforms; t-shirts with sleeves, and shorts with school name clearly identified. NO PANTS, HATS, or HEADGEAR (except for religious or medical reasons...please inform convenor). There is to be no markings on clothing indicating badminton clubs or badminton championships.
- (2) All jewellery MUST be removed, no exceptions.
- (3) All participants MUST wear protective eyewear during matches.
- (4) The top 4 places in the North Division and the top 4 places in the South Division for each event move on to the SSAF Championships. A 5<sup>th</sup> and 6<sup>th</sup> place finish will be deemed an alternate.
- (5) Final SSAF Championships: First place team will be presented with the banner. Team awards are as follows:
  - 1<sup>st</sup> place – 5 points
  - 2<sup>nd</sup> place – 3 points
  - 3<sup>rd</sup> place – 2 point
  - 4<sup>th</sup> place – 1 point
- (6) Medals will be presented to the first place finisher in each event. Ribbons will be awarded to the second, third, and fourth place finisher in each event.
- (7) Each school may enter 2 teams in each of the following categories:
  - a) Boys' Singles
  - b) Boys' Doubles
  - c) Girls' Singles
  - d) Girls' Doubles
  - e) Mixed Doubles
- (8) Each student may play in only one category.
- (9) Tournament play will be double elimination. The governing rules will be the NEW I.B.F. badminton scoring. Books are available from Badminton Canada, or go to the website at [www.internationalbadminton.org](http://www.internationalbadminton.org)

#### ***Procedures and Rules for Matches***

- (1) All players will be assigned a number. Players will have 4 minutes to start play after their numbers are called. This will include warm-up time. A second call will be made after 2 minutes. Players failing to appear within 4 minutes may be forced to forfeit.
- (2) When a player's number is called for a match, the player is asked to report to the scorer's table to pick up a game shuttle. If a new shuttle is required during the match, the old one must be turned in. When the match is finished, the winner must return the shuttle to the scorer's desk and report the score.

- (3) Yellow shuttles will be available.
- (4) The first service of the first game will be decided by a spin of the racquet or a toss of the bird. In subsequent games, the first service shall be taken by the winner of the previous game.
- (5) A match consists of the best 2 out of 3 games.
- (6) The side that first scores 21 points shall win; the side winning a rally shall add 1 point to its score.
- (7) When the score becomes 20-20, the side which scores 2 consecutive points shall win that game. If the score becomes 29-29, the side the 30<sup>th</sup> point shall win that game.
- (8) The side winning a game serves first in the next game.
- (9) When one side reaches 11 points, both players get a 60 second break.
- (10) Both sides get a 2 minute break between first and second games, and another 2 minute break between second and third game. Players may not leave the court at this time.
- (11) Please note: For doubles matches, the rules are one service only, back service line remains and the current rule applies.
- (12) Competitors are responsible for calling their own lines, keeping their own scores, etc. If a line call is in doubt, the player must call it 'in'. No re-serves should take place. If a problem arises, players should confer with the convenor. The convenor may designate an umpire and/or provide lines-people for that match.
- (13) Coaches and team members (spectators) are reminded that no coaching, including the calling of lines, shall take place during the match. Coaching is allowed only during the 2 minute break between games 2 and 3.
- (14) Players may not leave the court during or in between games.
- (15) Players must follow proper court etiquette, including proper attire. Inappropriate behaviour will not be tolerated. (ie. Loud, profane, abusive language, unsportsmanlike behaviour, etc.) The player will risk disqualification.
- (16) Substitutions may be made up until the first game of a player. If a player is injured and cannot resume play, the team will forfeit. For the second round, if a player scratches, they may not be replaced by another team mate. The next finalist will be eligible.
- (17) There is to be no longer than a 10 minute rest between back-to-back matches.
- (18) There will be no longer than one 5 minutes of injury time for assessment per match.

### ***Team Responsibilities***

- (1) All teams must complete the SSAF eligibility sheet and fax it to the convenor at least 48 hours prior to the meet.
- (2) All athletes must wear school shirts with school name clearly identifiable, or face possible disqualification.

